

SACRAMENTO YOUTH SOCCER LEAGUE

RULES AND REGULATIONS

3:01 REGISTRATION PROCEDURES

3:01:01 League registration requirements will be set forth by the League Registrar and approved by the Board of Managers.

A. The League shall annually review and approve all playing rules established by the League prior to August of the current year.

3:01:02 The minimum number of players required to register a team with this League is seven (7) for Under-6 & Under-8, eight(8) for Under 10 and eleven (11) for all other age groups.

3:01:03 No team shall have more than eighteen (18) players registered at any time. Under-8 and Under-6 teams shall be limited to thirteen (13) players and Under-10 rosters may not exceed fourteen (14).

3:02 FIELD REQUIREMENTS

3:02:01 Each Club shall provide one (1) field in accordance with FIFA Law 1, for registered teams in the following categories:

- A. One regulation field for every eight (8) registered teams in age groups Under-10 through Under-19.
- B. One Under-8 field for every eight (8) registered teams in the Under-8 age group and Under-6 age groups.

3:02:02 The regulation field of play and appurtenances shall be as shown in the accompanying diagram. The goal shall be eight (8) feet high and eight (8) yards wide. All measurements on the diagram are in yards unless otherwise indicated.

3:02:03 The Under-8 field of play and appurtenances shall be as shown in the accompanying diagram. The goal shall be six (6) feet high and six (6) yards wide. All measurements on the diagram are in yards unless otherwise indicated.

3:02:04 In addition to standardized markings for soccer fields, all fields will be required to mark a spectator and coach line on each side of the field. The spectator line should be three (3) feet from the touch line and run from penalty area to penalty area.

3:03 PLAYER PASSES

3:03:01 All players shall present their player passes to the Referee prior to participation in the game. All passes are to be returned to the coach or manager of the team at the conclusion of the game, unless a player is sent off. All retained passes are to be forwarded to the PAD Committee Chairperson immediately.

3:03:02 If a player does not present a player pass to the Referee prior to entering the game, s/he may not participate in that game, unless s/he has been granted a temporary credential by the Executive Board. The guidelines under which the Executive Board may

grant a temporary credential or "roster" a player shall be approved by the Board of Managers prior to the beginning of the League season.

3:04 RULES OF PLAY

3:04:01 The rules of play shall be the Laws of the Game as established by FIFA. All contests sanctioned by this League shall abide by the Laws of the Game and the modifications published by this League and CYSA.

3:04:02 The home team is responsible for the following:

- A. Where colors of uniforms are similar, the home team must affect a change to colors which are distinct from those of the opponent. The goalie uniform shall be distinct from all other uniforms on the field.
- B. The condition of the grounds, the proper field markings and proper equipment. Nets and corner flags are required.
- C. Deliver or postmark, within forty-eight (48) hours, the Referee Game Report card (unless there has been a send off) to the current PAD Committee Chairperson as indicated on the game card.
- D. Notifying the opposing coach when a scheduled game is canceled.
- E. Providing the Referee Game Report card.

3:04:03 All coaches are responsible for the following:

- A. Must have a game ball.
- B. The behavior of their team and spectators.
- C. Cleaning up all litter before leaving the field of play.
- D. Reporting the results of the game to the Standings Committee representative within twenty-four (24) hours of completion of the game.
- E. Notifying Club Manager and PAD Chairperson, within 48 hours, of any send off occurring involving players or coaches from their scheduled game.

3:04:04 All players must wear numbered jerseys.

3:04:05 The coaches and referees must meet immediately prior to each game to be played in order to specify any special ground rules mandated by unusual conditions at the time of the game.

3:04:06 Referees and opposing coaches must be informed prior to the start of the game of any player who will not play one-half (2) of said game.

3:04:07 Prior to the start of the game, the Referee shall:

- A. Require that both teams enter all the appropriate information on the Referee Report card, and that the coach or manager verify that the information listed is correct.
- B. Inspect the player passes of those players who are to participate in the game and verify their identity and that the League Registrar's stamp is over the picture and/or that the player's pass has been laminated. The Referee must allow no player into the game for whom he/she has no pass or whose name does not appear on the Referee Report card.
- C. Make sure that each player's equipment is in proper order and that no players are wearing jewelry, hair styles, hair adornments or other items which may cause injuries to themselves or other players.

3:04:08 The Referee's judgment with regard to the physical condition of the field and its acceptance for play, to the actual happenings and occurrences related to the conduct of

the game and those prerogatives granted to him/her by the Laws of the Game as published by FIFA, shall not be challenged.

3:04:09 No coach, substitute, player or spectator is to use any artificial device for purposes of noise making , except for medically prescribed vocal enhancers.

3:04:10 Upon completion of the game, the Referee shall:

- A. Sign the Referee Game Report Card.
- B. Require the coach or manager of each team sign the Referee Game Report card, verifying that the information entered on the card is correct.
- C. Submit the Referee Game Report card to the home team coach for forwarding except when there has been a Red Card send off.
- D. In the case of a send off, telephone the PAD Committee Chairperson within forty-eight (48) hours and postmark the Referee Game Report card, the 24-Hour Send Off Report, and the player pass, if applicable, within the same forty-eight (48) hours.
- E. A Club may be fined \$50.00 for each ejection report not filed in a proper /timely manner.

3:04:11 All teams must notify the PAD Committee Chairperson and their Standings representative when any game is being protested.

3:05 UNDER-8 REGULATIONS

3:05:01 A game shall consist of two (2) twenty (20) minute halves with a five (5) minute half-time. Substitutions will be allowed at a throw in, only by the team with possession of the ball, a goal kick by either team, at half time or for injury with permission of the referee.

3:05:02 A maximum of seven (7) players per team may be on the field at one time.

3:06 FORFEITURE OF GAME

3:06:01 The following violations , subject to review by the PAD Committee, are grounds for forfeiture of the game in which they were committed:

- A. Any Team delaying the start of a scheduled game more than fifteen (15) minutes without the sanction of the proper authority shall forfeit the game to the opponent by a score of 1 - 0.
- B. In the event both teams do not show up for a scheduled game, without the sanction of the proper authority, and the referee rules the ground playable, then both teams shall be assessed with a loss.
- C. If a player plays in a game and is not properly registered, his team shall automatically forfeit that game and may face future disciplinary action by this League, depending upon the nature of the violation. In the case of a forfeiture, the score shall stand 1 - 0 against the forfeiting team.
- D. All registered players who have attended practice sessions a week prior to a game must play at least one-half (2) of said game. Failure to allow a player to participate in one-half (2) of said game will result in forfeiture of the game by the violating team, providing the protest procedure is followed as outlined in these rules.

3:07 SEND OFF PROCEDURES

3:07:01 If a Player is sent off, then the Referee shall mail the Player's pass to the PAD) Committee Chairperson within 48 hours, along with the Referee's game report. That player is ineligible to play until the Player's pass is returned to the Player's Coach.

3:07:02 If a coach is sent off the referee shall terminate the game. The PAD committee will decide if the game is to be replayed.

3:07:03 The Referee's Game Report card must identify offending persons sufficiently for the PAD Committee to maintain a record of individual reasons for send off. A Referee's written report of matters not requiring disciplinary action (i.e. field conditions and equipment not available) should be sent to the Club Manager responsible, with a copy to the PAD Chairperson.

3:07:04 The Referee shall sign the Referee's Game Report card and any written report with his/her credentials. The Referee's Game Report card should show: CYSA registration number, USSF Referee Associate or Class 1 or 2; or USSF State Referee-Class 1 or 2.

3:07:05 Red card send offs cannot be protested. The PAD Committee will determine the penalty based on the report filed by the Referee officiating the game and any reports filed on behalf of any concerned party. However, no player will be allowed to appear before the Committee for this purpose unless agreed to by the working quorum present at that proceeding.

3:08 PROBATION AND SUSPENSION

3:08:01 The PAD Committee may place on probation any Referee, Coach, or Player for violation of any of the rules of CYSA or this League.

3:08:02 Referees, Coaches, and/or Players may be suspended from regularly scheduled League games for the following violations:

- A. Failing to play all registered players who have attended and participated in practice sessions the week prior to the game, at least one-half (2) of said game, except for disciplinary purposes, illness or injury, provided that notice is given to the opposing coach and referee.
- B. For playing a player who is not registered with SYSL and/or CYSA.
- C. For playing a player who is over age for the division in which the team is registered.
- D. For committing, while on probation, the same or similar violations.

3:09 PROTEST PROCEDURES

3:09:01 Protests or official complaints of League rules violations during divisional or tournament games must be filed with the Chairperson of the PAD Committee. All protests must comply with the following rules:

- A. The Coach of the opposing team must be notified by the protester before leaving the field of play. If a Referee's ruling is being protested the Referee must be so notified at the end of the game.
- B. Referee decisions that are purely judgment calls shall not be protested.
- C. All protests must be telephoned within forty-eight (48) hours to the PAD Committee Chairperson, and written notification postmarked within the same forty-eight (48) hours of the incident being protested.
- D. A fee of \$100.00 must accompany any protest to the PAD Committee. This will be returned if the protest is upheld by the PAD Committee, or if the decision is overturned by a higher authority.
- E. The PAD Committee shall schedule weekly meetings during the playing season.
- F. The PAD Committee shall hear or consider every matter submitted at the next scheduled meeting.

- G. The PAD Committee shall maintain complete records (i.e. Game Report cards, letters of protest, minutes of hearings and any correspondence) of each protest. Results will be reported at each monthly Board of Managers meeting.

3:09:02 If a team has lost or tied a scheduled game, that team may not win that game by protest. If a team which has lost or tied a scheduled game is awarded a favorable protest, that game will be rescheduled and replayed.

3:10 APPEAL PROCEDURES

3:10:01 An appeal of any PAD Committee decision shall be handled using the following procedures:

- A. An appeal shall be submitted in writing and be delivered or postmarked within two (2) calendar days following the PAD Committee hearing to the President and PAD Committee Chairperson.
- B. A fee of \$100.00 dollars must accompany each appeal. This fee will be returned if the appeal is upheld by the Executive Board, or if the Executive Board decision is overturned by a higher authority.
- C. An appeal will be heard by the Executive Board prior to the next regular meeting of the Board of Managers. Four (4) members will constitute a quorum for handling appeals.
- D. A decision regarding each appeal will be reported at the Board of Managers meeting.

3:11 ALCOHOLIC BEVERAGE PROHIBITION

3:11:01 The use and/or consumption of any alcoholic beverages, immediately before, during, or immediately after the playing of any youth soccer game is expressly prohibited.

3:11:02 Any Player, Team Official, League Official or any other member of this League who violates this prohibition, shall be subject to disciplinary action and/or suspension by the PAD Committee of this League.

3:12 INSURANCE

3:12:01 All injuries to be claimed against the Medical Insurance shall be complete and on the proper form. All reports of injuries must be submitted to CYSA-N within thirty (30) days of the injury.