

SACRAMENTO YOUTH SOCCER LEAGUE (SYSL)
Playing Rules for Fall Season (Rev April 2011)

Please Note that double digit scores are frowned upon by the League, especially at the U6, U8 and U10 level.

Be a good Coach and make adjustments on the field that will provide a positive experience for your team and the opposing team.

HOME TEAMS are listed first on the schedule and are responsible for:

- 1. Condition of the grounds, proper field markings, nets and corner flags.**
- 2. Changing to alternate colored jerseys when uniform colors are similar. The goalie uniform shall be distinct from either team.**
- 3. Providing the Game Card to the Referee, and delivering or mailing completed said card within 48 hours to address on card.**
- 4. Notifying the opposing team when a game has to be rescheduled.**

BOTH COACHES are responsible for the following:

- 1. The behavior of their teams and spectators. Referees may stop play to warn Coaches and may terminate a game if the problem is not corrected. A RED CARD to a Coach automatically ends the game. Final disposition to be determined by P.A.D.**
- 2. The home team will have preference as to which side of the field will be used by their team and spectators. The visitors must use the opposite side of the field, where space permits. Some fields require all to be on same side.**
- 3. Verifying the game time, place, and directions at least 3 days prior to the day of the game.**
- 4. Home team Coach is responsible for providing the game ball.**
- 5. Reporting the score of their game within 24 hours to their Club's Standing Representative.**
- 6. Coaching is only allowed within 10 yards of the HALF-WAY line. Anyone instructing players is considered to be coaching. ONLY positive encouragement is appropriate. No Artificial devices for purposes of noisemaking are allowed.**

REFEREES are to be provided by the Home Team and/or Club for all games played on their fields. If no referee is present, the visiting Coach may elect to play with volunteers from the spectators (agreeable to both Coaches) OR to reschedule the game. Once accepted, the replacement Referees' authority may not be challenged. The 3 Man system is strongly recommended. At a minimum, U10 thru U19 must have at least 2 Referees. For the U14 thru U19, one of them must be certified. Youths may only referee games at least 2 Age Groups below their Age Group (i.e. U14 may do a U10 or younger.) The Referee is the sole authority on the field. His/her judgment as to acceptable field conditions, the conduct of the game, and prerogatives granted by the "Laws of the Game" shall not be challenged.

Return completed game card and player passes to the Coaches at the conclusion of each game, unless there are red cards.

ANY TEAM delaying the start of a scheduled game by more than 15 minutes without the sanction of the proper authority shall forfeit the game to the opponent by a score of 1 – 0. *No modifications of rules are allowed for SYSL games regardless of age group.*

With size limitations of some fields, there may be a need to adjust where goal kicks and penalty kicks are to be taken. Offsides applies in all age groups, U8 and above.

ALL PLAYERS must have a valid SYSL player pass and shall present their pass to the Referee prior to their participation in a game. *If a player does not present a valid pass they may not play in the game.* All Head Coaches must also have a valid pass. If the Head Coach or Assistant is not present the game cannot be played. Contact your Club Manager immediately. All uniforms must meet FIFA guidelines. All players are required to wear Shin Guards. NO jewelry, watches, hair pins or casts may be worn. Any soccer style shoe is acceptable as long as the Referee deems it safe. Sneakers, Tennis shoes are also permitted. **ALL PLAYERS** must play at Least ½ of the game. Referees and opposing coach must be notified of any exceptions.

THE LENGTH OF THE GAMES: Games will be played in halves, with a 5 minute rest period at the half. *U6 may play 4-ten minute quarters with a 1 minute break after the 1st and 3rd quarters for substitutions only. The game is restarted with a kick-off.*

U8s play 20 minute halves with a 5 minute half time break. **NO EXCEPTIONS.**

Time periods are:

U6 4-ten minute quarters or two 20 minute halves

U8 two 20 minute halves U14 two 35 minute halves

U10 two 25 minute halves U16 two 40 minute halves

U12 two 30 minute halves U19 two 45 minute halves

MINIMUM TEAMS: No U12 and older age group game shall be played with fewer than 7 players (11 player maximum on the field).

No U10 with fewer than 6 players (8 player maximum) and no U6 and U8 with fewer than 5 (7 player maximum).

ALCOHOLIC BEVERAGES: The use of/or consumption of any alcoholic beverages on game fields before, during, or after any youth soccer game is **EXPRESSLY PROHIBITED.**

Yours in Soccer,

Sacramento Youth Soccer Board (SYSL)

Clarksburg Soccer Club

Davis Soccer Club

Dixon Soccer Club

East Sacramento Soccer Club

Fruitridge Soccer Club

Greenhaven Soccer Club

InterYouth Soccer Club

Land Park Soccer Club

Parkway Soccer Club

River Park Soccer Club

South Florin Soccer Club

Southgate Soccer Club

Tahoe Park Soccer Club

Valley Hi Soccer Club

West Sacramento Soccer Club

Woodland Soccer Club